



South Coast Hockey Association
P.O. Box 652
Goolwa. S.A. 5214
ABN: 30 917 963 898

www.southcoasthockey.org.au

South Coast Hockey Association Inc. BY-LAWS

Please note that these By-Laws are to be adhered to in the spirit in which they are written. This must be considered when reading the Rules of Hockey, the Associations Constitution and these By-Laws.

1. RULES FOR MATCHES.

- 1.1 All matches shall be played in accordance with the authorised rules of the game of Hockey, under the authority of the Hockey Rules Board, or as approved by the Club Representatives Committee.
- 1.2 If both umpires agree that the ground is unfit to play, a match may be postponed, and shall then be replayed, before the commencement of the finals. If a senior umpire is not present, then a member of the South Coast Executive may make this decision. If the game cannot be replayed, then the result will stand as a nil all draw.
- 1.3 If both umpires agree there is an imminent danger to players and officials the umpires shall have the power to take the players from the field, whilst keeping the time running.
- 1.4 Starting Times.
 - a. The game should be started no later than 5 minutes after the scheduled starting time. Any team that is not ready to play shall, at the discretion of the umpires, forfeit the match.
 - b. In the event of a game starting late, the halves can be shortened at the discretion of the umpires, and the captains told accordingly, excluding major round games.
- 1.5 After play has commenced:
 - a. If a team forfeits the score shall be 5-0, unless the match score is higher in favour of the team receiving the forfeit at the stage of the forfeit, in which case the latter score will be taken.
- 1.6 A match may only be abandoned upon agreement of the two umpires concerned. If a senior umpire is not present, then a member of the South Coast Executive may make this decision.
 - a. A match may only be abandoned for the following reasons;
 - i. Inclement Weather.
 - ii. Power Failure.
 - iii. Inadequate Lighting.
 - iv. Injury to a Match Official.
 - v. Match Official not arriving on time.
 - vi. Serious Injury to a Player
 - b. Matches abandoned before half time shall result in a nil all draw.
 - c. Matches abandoned after half time shall have their score at the time of abandonment recorded as the final score.
 - d. A game may only be abandoned after a minimum of 10-minute game stoppage and in accordance with By-Law 1.6 part A.



2. PREMIERSHIP COMPETITION.

- 2.1 Three premiership points shall be awarded for a win: One point shall be awarded for a draw.
- 2.2 2.2 The positions of teams with equal Premiership points shall be decided by calculation of goal percentages.
i.e.
$$\frac{\text{(Goals For X 100)}}{\text{(Goals for + Goals Against)}}$$
- 2.3 Bonus points will be awarded to teams that are allocated an extra bye in their grade due to odd team numbers. This is worked out by total premiership points divided by total games played and awarded on the final bye.
- 2.4 In the event of any major round match resulting in a draw:
- The Umpire shall declare an interval of five (5) minutes. The teams shall change ends and play five (5) minutes extra time each way without a break time. The Golden Goal rule to apply as soon as a goal is scored during this period.
 - If there is still no result then a penalty shoot-out will take place.

2.5 Penalty Shoot-out.

- The umpires shall choose the goal to be used: The Captains shall toss for choice of start. The winner of the toss shall have the right to take or defend the first penalty shootout.
 - Respective Teams nominate five players to the technical bench to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.
 - A player who has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shout-out competition even if the period of their suspension has not been completed at the end of the match.
 - All persons listed on the Match Card other than any player who has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play outside the 23m area used for the shoot-out but must be at least 10 metres from the spot where the ball is placed at the start of the shoot-out.
 - The goalkeeper / defending player of the team taking a shoot-out may be on the backline outside the circle.
 - Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.
 - Five players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 10 shoot-outs.



b. Taking a shoot-out:

- i.** The goalkeeper / defending player starts behind the goal-line between the goal posts;
- ii.** The ball is placed on the nearest 23m line opposite the centre of the goal;
- iii.** An attacker stands outside the 23m area near the ball;
- iv.** The Umpire signals to the technical table that the time may start;
- v.** An official at the technical table starts the clock and blows a whistle;
- vi.** The attacker and the goalkeeper / defending player may then move in any direction;
- vii.** The shoot-out is completed when:
 - a.** 10 seconds has elapsed since the starting signal;
 - b.** A goal is scored;
 - c.** The attacker commits an offence;
 - d.** The goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper/defending player;
 - e.** The goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
 - f.** The ball goes out of play over the backline or side-line; this includes the goalkeeper/defending player intentionally playing the ball over the back-line.
- viii.** The shoot-out is completed when:
 - i.** If a penalty stroke is awarded as specified above, it can be taken and defended by any player involved in the shoot-out.
 - ii.** The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.
 - iii.** A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.
 - iv.** If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:
 - a.** That player takes no further part in that shoot-out competition and, unless a goalkeeper / defending player, cannot be replaced;
 - b.** The replacement for a suspended goalkeeper / defending player can only come from the five players of that team nominated to take part in the shoot-out competition:
 - i.** The replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper/defending player they are replacing was wearing;
 - ii.** for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
 - c.** Any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.



- v. If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
 - a. That goalkeeper/defending player may be replaced by another player from among the players listed on the Match Card for that particular match unless suspended by an Umpire during the shoot-out competition;
 - b. The replacement goalkeeper:
 - i. Is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
 - ii. If this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- ix. If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Card for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.
- x. If an equal number of goals are scored after each team has taken five shoot-outs:
 - a. A second series of five shoot-outs is taken with the same players,
 - b. The sequence in which the attackers take the shoot-outs need not be the same as in the first series;
 - c. The team whose player took the first shoot-out in a series defends the first shootout of the next series;
 - d. When one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, not necessarily being all five shoot-outs, that team is the winner.
- xi. If an equal number of goals are scored after a second series of five shoot-outs, additional series of shoot-outs
 - a. The sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
 - b. The team which starts each shoot-out series alternates for each series.

3. FORFEITS.

- 3.1 A Club intending to forfeit a match shall, where possible, before 12 noon on the day preceding the match, notify the opposing team, the umpires concerned and the Association Secretary.
- 3.2 A team receiving a forfeit shall be credited with three (3) Premiership points, and a goal score of 5 goals to Nil.
- 3.3 Both teams concerned must forward a score sheet marked Forfeit given or received and list the player's names. Only the winning team's players will be deemed as having played the match. Failure to send in a card will result in a nil-all draw.
- 3.4 If both teams forfeit, neither shall be credited with any points or scores.
- 3.5 Any team failing to comply with By-Law 3.1 may be *fined \$75-00. This *fine shall be passed to the other team and umpires to go towards their travelling costs.



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4. ENTRIES OR WITHDRAWALS OF TEAMS.

- 4.1 Teams nominating with the Association are required to pay a \$50-00 deposit with each team nomination. This amount is to be deducted from the Club Registration.
- 4.2 The deposit, together with the Team nomination must be submitted no later than the Program Meeting of the current Season. Each Club to be sent a statement of all monies owing to the Association within three weeks of the final program Meeting.
- 4.3 Any Club wishing to enter an additional or withdraw an existing team shall notify the Secretary or the Program Secretary of the Association in writing, by the final program Meeting. The Executive Committee shall deal with late entries or withdrawals.
- 4.4 Any late withdrawals or entry of a team, or any alterations to field dates, which are made after the program is accepted, the Club(s), which causes the changes, shall be liable for all costs involved in changing the program.
- 4.5 Any team(s) needing to utilize Pool Players must apply to the SCHA via their club and be approved, and be subject to the additional rules of the SCHA Pool Player Supplement Document.

5. REGISTRATION OF PLAYERS.

- 5.1 A registration fee (Annually Set) is to be paid in respect of each team by each Club to the Association.
- 5.2
 - a. All players will be deemed to be registered with the SCHA when their name appears on an official match sheet, in the case of a Junior player their date of birth must also be notified to SCHA.
 - b. Team compositions must be finalised and be nominated in writing before their next match to the Association Recording Secretary by the end of the 4th round. If a player starts after this date, then they need to register with the association as per rule 5.2.a and they will be deemed a member of the team they have appeared on the match sheet for.
 - c. Any player, registered or playing in another Hockey association must advise the SCHA Recording Secretary at the earliest opportunity.
 - d. Any player who is ineligible from playing Hockey in any other Association shall be ineligible for Registration with the South Coast Hockey Association. This also includes un-financial players, which want to change Clubs.
 - e. A letter of transfer must be sent to the Association when a player wants to change clubs. This is enforced for a two (2) year period from their last recorded match played.
- 5.3 A player requiring a clearance shall apply in writing, using the approved SCHA 'Application For Clearance' form to the Club from which he / she needs it, and forward the application to the Secretary of the South Coast Hockey Association Inc. The Secretary shall register the application promptly and forward it to the Club the player is transferring to.
 - a. The clearance shall be deemed to have been granted by the Club concerned 7 days after the date of lodgement with the SCHA secretary, unless the Club concerned grants the transfer in writing, in which case the transfer is accepted at that date, or the Club concerned issues a refusal in writing to the SCHA within 7 days of the lodgement.
 - b. If the Club refuses a clearance, the player needing it may appeal to the Executive Committee, which has the power to investigate the dispute and if granted, it shall become effective immediately.
- 5.4 Any breach of the rules relating to registration shall entail the loss of two premiership points for each infringement.
- 5.5 Any Club with outstanding registration or affiliation fees after the third week of matches shall incur a *fine of \$5000 per month.



6. UNIFORMS.

- 6.1 All Club colours for new teams or alterations to existing team uniforms (shirt and socks) shall be presented for approval of the Committee at time of team nominations.
- 6.2 All players are to be in correct uniform by the fifth week of the season, unless granted an exemption by the Club Representatives Committee.
- 6.3 Umpires have the power to exclude players not in correct uniform.
- 6.4 All players are to wear unique team numbers.
- 6.5 That in the event of a Club having two teams playing each other in the finals, the higher team on the premiership table shall wear the Club uniform and the lower team shall wear an alternative uniform.
 - a. This By-Law does not apply if both teams wear substantially differing uniforms normally.

7. RULES FOR PLAYERS.

- 7.1
 - a. The classes of Competition* are Men's, Women's and Junior's.
 - b. Players cannot play for more than one team within their grade, within the same round.
 - c. Under-14's will play 25-minute halves, Under-17's will play 30-minute halves and Seniors will play 35 minute halves.
 - d. Approved Pool Players shall be exempt from rule 7.1.b
 - e. Approved Pool Players shall also be bound by additional rules published in the supplement SCHA Pool Players Supplement Document
- 7.2
 - a. Team sheets shall be completed and available for the Recording Officer (or their nominee) at least Thirty (30) minutes prior to the start of major round games for checking of players. Teams not completing score sheets shall be ineligible to play.
 - b. To qualify for a major round match a player must have played a minimum of five minor round matches for the team concerned. Players over the age of 18, with the exception of those playing in the Masters metropolitan competition, who play in two or more associations must play a minimum of 7 minor round games.
 - c. Where Clubs have more than one team in a Grade*, player must have played 60% of the total games played for the season in one particular team in order to play for that team in the major round.
 - d. Permits may be granted to a player who has not reached the minimum amount of games required to play finals. Applications for Permits (from the Clubs) must be received by the SCHA secretary by 5pm on the Sunday after the final minor round matches.
- 7.3 No males may be permitted to play Women's games.
- 7.4 Junior members playing up a grade must have written parental permission.
- 7.5 Women playing in men's matches shall only occur under the following conditions
 - 7.5 (a) If a male team is short of players (less than 11), then they may field female players to a maximum number of 3 only, and may only field a team with the same number of players as the opposition.
 - 7.5 (b) No female players are allowed as substitutes for male players under any conditions.
 - 7.5 (c) No female may substitute for any injured player once the match commences.
 - 7.5 (d) Before any female players are fielded all other options for male players must be considered including the fielding of U17 boys.
 - 7.5 (e) Only registered senior female players may be fielded in men's match's, no under 18 females shall be eligible to play.



7.5 (f) No female players are allowed to play in any major round match's unless they have an approved permit.

7.5 (g) Anyone considered to be exploiting the intent of these rules may be called upon by the SCHA Executive.

The intent of these rules are for the successful undertaking of a men's grade match that may have otherwise been forfeited or uncompetitive due to a lack of available players.

7.5 (h) The captain must advise the opposing captain and umpires of his decision to field either Women or Approved Pool Players (you cannot field both).

7.5 (i) Women playing in a men's match cannot be awarded best and fairest votes.

7.6 Goals scored by women playing in men's matches will not contribute towards awards. The umpire(s) shall cast votes (in all grades) for Association Best Player, in the traditional 1,2,3 voting system.

7.7 Should "Association Best Player" on the ground votes be lost or not chosen, three votes shall be given to the "Best Player" of the winning team, two votes allotted to the "Best Player" of the losing team, and one vote awarded to the second "Best Player" of the winning team. If the match were drawn, two votes shall be awarded to the "Best Player" of each team, and one vote to the second "Best Player" of each team.

7.8

- a.** Score sheets must be completed and available to the umpires before commencement of the match. Each card must have the players Surname and First name and shirt number for all players and Substitutes.
- b.** Each senior team is to supply two members to attend the Umpires Rules night, which is held Preseason. A *fine of \$75-00 PER PERSON will apply for Non-attendance.



7.10 Match Card Results

At the conclusion of the match the card should show: **a.**
The Final Score.

- b.** Any comments by the umpires shall be written on the match card and verified by the signatures of each captain and umpire. Such comments may include but not limited to
- i.** The state of the ground.
 - ii.** The circumstances of the temporary or full suspension of any players.
 - iii.** Any failure of any Club, Team or player to comply with these rules.
 - iv.** Any comments on matters in the umpire's opinion affecting the interest of the game.

ALSO

- v.** Results must be phoned in by the winning captain or in the event of a draw by the first named captain to the Recording Secretary by no later than 12 noon Sunday of each week. Results not in by this time will result in a \$75 fine.
- vi.** Match card, including results, teams' best players, teams players player and goal scorers must be emailed (scan or photo) within 24hrs of the games completion to the recording secretary and the actual match card received no later than the following Sunday (ie 7 days later).
- vii.** In the event that the physical match card is not received in the allocated time, the result shall be recorded as a NIL ALL draw.

7.11 End of Season Dinner

- a.** Each Club is to take turns in hosting the "End of Season Dinner", rotating in alphabetical order.
- b.** Each Club will be billed for 4 tickets per senior team.
- c.** No Club, under any circumstances, can hold the "End of Season Dinner" two years running.

8. UMPIRING.

- 8.1** Each senior team is to nominate at least two players to sit for the Umpires exam each season or be *fined \$2000 per team.
- 8.2** If a Club fails to provide umpires as required by the programme, that Club shall be *fined \$75.00 per game per umpire.
- 8.3** The Executive will nominate umpires at the beginning of each season who will be badged and have the power to over-blow trainee umpires.
- 8.4** The Umpiring Coordinators will allocate badged umpires to matches when they are available.
- 8.5** Badged Umpires will be paid at the following rates
 - a.** Level 1 SCHA = \$50.00 per match.
 - b.** Level 2 SCHA = \$40.00 per match.
 - c.** Level 3 SCHA = \$30.00 per match.
 - d.** Level 4 SCHA = \$20.00 per match.
 - e.** Level 5 SCHA = \$10.00 per match
 - f.** Rates to be doubled for Finals.
 - g.** Those that umpire a finals game shall be entitled to \$10 worth of non-alcoholic drinks and/or food (this will be reimbursed to the hosting Club via the SCHA)



8.6

- a. Colour cards will be used in all grades for all minor and major rounds. in compliance with SAHUA, demerit points will be:
 - i. Red = 4 Points.
 - ii. Yellow = 2 Points.
 - iii. Green = 0 Points.
- b. Any person receiving a suspension during the year will be ineligible to receive an Association Best and Fairest Trophy.
- c. At the commencement of the Hockey season each player will be credited with 8 points.
- d. Any player accumulating 8 demerit points in a season shall be automatically reported and face a tribunal hearing.
- e. Once a player has served a suspension that player will be credited with 2 demerit points against his / her name for a probationary period of a minimum three weeks.
- f. A bye card submitted to the Recording Officer does not count towards the suspension or probationary period of a player.

8.7 Umpiring Qualifications

- 8.7.1 At all umpiring levels the following must be maintained:
 - a. Meet all the criteria of all previous levels
 - b. Attend a rules/umpiring night annually
 - c. Performance and eligibility for new umpiring grades will be decided by the umpires committee with evidence from the assessing umpires.
 - d. Must make themselves available, where appropriate, to mentor new or lower level umpires.
 - e. Umpires who attain a "South Coast Hockey Association Level 4 badge or higher must in every second year be re accredited by the approval of two currently badged umpires.
- 8.7.2 The written exam will be revised every 2 years with a new version being printed with updated questions. This is to be the responsibility of the Umpiring coordinator in association with the umpiring committee
- 8.7.3 Any member of the Association who wishes to acquire an Association Level 5 (Green Shirt) umpiring badge shall meet the following conditions.
 - a. Pass the written exam with a minimum result of 70%. This must be completed biannually on an even year.
 - b. Be mentored by a level 3 umpire or higher for a minimum of three games.
 - c. Be observed while umpiring two matches designated by the Umpiring coordinator. The applicant will be observed while umpiring by persons who hold no less than SCHA Level 3 badges.
- 8.7.4 To be promoted to Level 4 (Green Shirt), an umpire must:
 - a. Pass the written exam with a minimum result of 75%. This must be completed biannually on an even year.
 - b. Have held a Level 5 umpiring badge for a minimum of 1 full season and have umpired at least 12 games at any level including 3 senior games.
 - c. Be mentored by a level 3 umpire or higher for a minimum of three games
 - d. Be observed while umpiring two matches designated by the Umpiring coordinator. The applicant will be observed while umpiring by persons who hold no less than SCHA Level 3 badges.
 - e. To obtain a level 4 accreditation the applicant must be 14 years or older.



8.7.5 To be promoted to Level 3(Orange Shirt), an umpire must:

- a. Pass the written exam with a minimum result of 85%. This must be completed biannually on an even year.
- b. Have held a Level 4 umpiring badge for a minimum of 2 full seasons and umpired a total of at least 26 games of which 8 must be senior matches.
- c. Mentor new and lower tier umpires based on rostered requirements
- d. Be mentored by a level 1 or 2 umpire for a minimum of three games
- e. Be observed while umpiring two matches designated by the Umpiring coordinator. The applicant will be observed while umpiring by persons who hold no less than SCHA Level 2 badges.

8.7.6 To be promoted to Level 2(Orange Shirt), an umpire must:

- a. Attend all Senior umpire meetings where possible.
- b. Pass the written exam with a minimum result of 90%. This must be completed biannually on an even year.
- c. Have held a Level 3 umpiring badge for a minimum of 2 seasons and umpired a total of at least 36 games of which 8 must be senior matches
- d. Be observed while umpiring five matches designated by the Umpiring coordinator. The applicant will be observed while umpiring by one person who hold no less than SCHA Level 1 badge, or 2 persons who hold no less than a SCHA Level 2 badge.
- e. Must umpire a minimum of 9 games a season to retain a level 2 accreditation
- f. Be mentored by a level 1 or 2 umpire for a minimum of three games

8.7.7 To be promoted to Level 1(Orange Shirt), an umpire must:

- a. Pass the written exam with a minimum result of 95%. This must be completed biannually on an even year.
- b. Assist in the running of a "Rules night" annually
- c. Mentor Umpires of all levels weekly as per the roster requirements
- d. Have held a Level 2 umpiring badge for a minimum of 2 seasons and umpired a minimum of 12 Senior matches.
- e. Umpire a minimum of 12 Senior matches annually in SCHA.
- f. Be observed while umpiring five matches designated by the Umpiring coordinator. The applicant will be observed while umpiring by one person who hold no less than SCHA Level 1 badge, or 2 persons who hold no less than a SCHA Level 2 badge.

8.8 Pink shirt umpires are trainee umpires and should be monitored by Orange or Green shirt umpires each game they are involved in.

8.9 Not allocated in previous versions

8.10 Not allocated in previous versions

8.11 Not allocated in previous versions



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8.12 Reporting an Umpire

- a. A Club, a member of the Executive/Association Committee, or a Team Captain may make a written complaint in regard to an umpire(s) performance or conduct; the matter shall be investigated by the Umpiring Committee or others fulfilling such role.
- b. The written complaint must be received by the Association President, Umpiring Co-ordinator and Association Secretary no later than 5.00pm on the first Sunday following the match.
- c. The report must list all complaints and witnesses.
- d. The appointed officer will immediately determine the validity of the report upon lodgement.
- e. Upon receipt of a valid report, the Association Secretary or Umpiring Co-ordinator will within 3 days:
 - i. Inform the umpire(s) concerned and supply them with a copy of the complaint.
 - ii. Allocate two independent badged umpires to undertake a performance evaluation in regard to the umpire(s) reported.
 - iii. The performance report must be lodged with the Umpiring Committee before 5:00pm on the Monday following the second performance evaluation OR.

In the event the complaint is in regard to misconduct of an umpire immediately refer the complaint to the Tribunal/Disciplinary Committee.

Should the Committee's investigation proves, to its satisfaction, that the badged Umpire(s) in question is guilty of performance's not in the interest of umpiring and hockey generally, the Committee may

- a. Suspend the badged Umpire(s) from its roster.
- b. Refer the Tribunal / Disciplinary Committee for further consideration.
- c. Revoke the Umpire(s) accreditation.
- d. Take no action.



8.13 Procedures for reports

- a. Umpire reports of Players.
 - i. That a player is not automatically reported when an umpire issues a Red Card, unless the umpire wishes to report the player.
 - ii. The umpire should notify either the President or the Secretary within 24hrs of a reported offence and either the President or Secretary must receive a written report before 5 pm on the first Sunday following the match. **iii.** The Time and place shall be determined by the Executive and shall be no later than the Wednesday following the incident.
 - iv. The player and his/her Club representative and the reporting umpire have the right to be present at the Tribunal Meeting.
 - v. No member of the Tribunal shall investigate a charge in respect of an incident which he / she has been involved.
 - vi. The tribunal Shall be chaired by the President or in his/her absence the Vice President. **vii.** The tribunal shall consist of one member or representative from each Club, and one member of the Umpiring Committee, who shall hold no less than a SCHA level 2 umpiring badge. (from the constitution)
- b. Club Protests and Reports.
 - i. The Club shall notify the Secretary within 24 hrs of the incident, and the Secretary must receive a written report before 5 pm on the first Monday following the incident.
 - ii. The Executive or Nominee will deal with the protest.
 - iii. No member of the Tribunal shall investigate a charge in respect of an incident which he / she has been involved. Tribunal Chairperson shall be an independent person or Executive Nominee.



8.14 Procedures for Appeals.

- a. An appeals committee shall consist of a delegate from each Club, plus a member of the umpiring committee, in the event that no umpiring committee members are available, a level 3 or above umpire may fill the position appointed by the umpiring coordinator (none of the above members can have held a position on the original tribunal decision). The SCHA secretary and president (chairperson) may be present at both meetings due to their roles being a non-voting position.
- b. Any person or persons found guilty by the Tribunal may appeal to the Appeals Committee against his/her conviction or the penalty imposed within the required time.
- c. Written notice of appeal against the Tribunal decision, together with a deposit of \$100.00 shall be in the Secretary's hands prior to the expiration of one day from which the Tribunal announces its first decision. Such notice shall state in detail all grounds on which the appeal is made and must be supported by a letter from the player(s) Club.
- d. The Secretary of the Association or Nominee will notify the player, Club Secretary, umpire(s) and members of the Appeals Committee and any witnesses of their required attendance at the Appeals hearing.
- e. There shall be no further appeal against the decision of the Appeals Committee, which has the power to quash or confirm the conviction and quash, confirm vary or repeal the penalty.
- f. The deposit of \$100.00 may be refunded in full or part at the discretion of the Appeals Committee.
- g. The Association Secretary or Nominee shall forward a copy of the Notice of Appeal, to the Chairperson (President / Nominee) of the Appeals Committee as soon as practicable, not later than 24hrs after receiving the notice.
- h. The giving of a Notice of Appeal shall lift the operation of every penalty imposed by the Tribunal upon the player until the penalty is confirmed, varied or quashed by the Appeals Committee.
- i. Any aspect, which is not clearly set out in the Notice of Appeal, cannot be introduced or relied upon at the hearing of the appeal.
- j. Any Notice of Appeal, which is not lodged, with the Association within the time limit by these rules shall be treated, as no notice and the appeal shall not be heard.
- k. The Chairperson of the Appeals Committee will report the committee's findings to the Association in writing.
- l. The Secretary of the Association or Nominee will notify the Club of the result of the appeal in writing.
- m. The appeal shall be heard no later than the Friday following the Tribunal's original decision unless the original hearing has been adjourned.
- n.

9. A and B GRADE COMPETITION.

- 9.1 A player can only change teams within their own Clubs once in the first four rounds. On the fifth match teams must be nominated in writing, using the Associations' approved form and given to the Recording Secretary.
- 9.2 After teams have been nominated, players may not change between teams unless given written permission by the Executive, and,
- 9.3 Clubs seeking team alterations must notify the President or Secretary before 7-00pm, the Wednesday before their next match. A \$20-00 fee for each permit will apply and will be payable on the night of the meeting.
- 9.4 Any competition with Eight (8) or more teams may split into two divisions for finals.



10. JUNIORS.

- 10.1 The following age divisions to be used.
 - a. Under-14's Boys and Girls on January 1st of that Season.
 - b. Under-17's Boys and Girls on January 1st of that Season.
- 10.2 Junior players may play senior matches on the same day, but only if the appropriate section has been filled and signed by their parent or legal guardian on the juniors Registration Form with their Club.
- 10.3 All Junior Teams and players to be subject to a nominal affiliation and registration fee, to be determined annually.
- 10.4 Junior players must be registered by shirt number. Each registration to be accompanied by date of birth and gender. A register of these details to be kept by each Club and the Associations' Recording Officer.
- 10.5 SCHA Junior Permits
 - a. Please reference the SCHA Junior Competition Document for Additional Procedure, clarity and Requirements.
 - b. SCHA Junior Permits for over-age players may be granted for the Under-14's competition on completion of a Permit application submitted to the Junior Committee for consideration.
 - c. SCHA Junior Permits shall only be issued for the Under-17's competition for medical reasons and/or at the discretion of the Committee.
 - d. SCHA Junior Committee shall make recommendations of changes to the SCHA Committee.
- 10.6 Permits may be issued by the committee in accordance with the SCHA guidelines.
- 10.7 Under-17's teams and players are to be subject to the same rules and regulations as senior players, except 9as specifically stated in the Association By-Laws.
- 10.8 If an incident arises that an Under-14's player needs to be reprimanded by an umpire for a serious incident that umpires are required to call upon the players' coach to deal instantly with the matter. It is the ultimate decision of the umpire, if that incident is not handled in an appropriate manner; the umpire will control the matter with a warning and may have the player sent from the field.

11. CODE OF CONDUCT.

The umpire has the right to stop the game and report any Association member on the sideline for bringing the game into disrepute. To be dealt with at the discretion of the Executive Committee, within 14 days of initial report.

12. FIRST AID.

All Clubs that are hosting games for the SCHA shall have present, an approved sporting First Aid kit, which shall be checked from time to time by the Associations' MPIO and if a First Aid Kit is found to be inadequate, a *fine of \$100 shall be imposed upon that Club.

*DEFINITIONS

"Regulation strength" refers to the minimum number of players required to start a match as defined by the Club Representatives Committee.

"Club" refers to a Club President acting on behalf and with the permission of their Club.

"Fine" no fine shall be issued to a Club without the approval of the Club Representatives Committee.

"Competition" refers to Men's, Women's and Juniors.

"Grade/Class/Division" refers to individual levels within the competition. "Senior umpire" is qualified to levels 1,2 or 3



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CAPTAINS DUTIES.

- Captains need to have the match card filled out with the first name and last names of the players fifteen minutes before the game is scheduled to start and given to the umpire. At the end of the game, the match card must be finalized with those who played and cross out those who did not play.
- When the card is filled out, it must be marked with the following; Captain, Vice-Captain and Goalkeeper
- Ensure the team is in correct uniform before the commencement of play.
- Take responsibility for your player's actions during the game, and those of your supporters. Be prepared to address your team/supporters with any concerns of the umpires (Senior Captains Only).
- Only a captain may question/approach an umpire.
- Captains or Coach's to supply best players on the card at the conclusion of the game.
- Any other issues must be lodged with the SCHA through your club.
- Winning captain must email the result through to the Recording Officer in accordance with by-law 7.10 (b.vi). Match cards must be in the hands of the Recording Officer by the following Sunday night (ie 7 days). In the case of a draw the first named team captain takes responsibility. Email must include, match result, best players, goals scored and any reports/cards, a scan or photo of the match card
- Captain must be identified by a leg band with the word "Captain" on it; if the captain is substituted the band may be given to another player.
- First named team to supply the match card.
- Player's choice votes to be included on match cards. • Junior Coach's / Senior Captains to vote on umpire's performance on the cards provided.

The Executive Committee shall deal with any Rules or Incidents not covered by these By-Laws.

Changes as agreed on Friday 11th of October 2019

Changes as agreed on Friday 30th of October 2020

Changes as agreed on Friday 28th of October 2022

Changes as agreed on Monday 5th of August 2024

Changes as agreed on Thursday 28th of November 2024

Changes as agreed on Monday 30th March 2026